

```

*****
72665 Wed Mar 21 13:33:29 2012
new/usr/src/cmd/format/startup.c
574 Minor issues in usr/src/cmd/format/startup.c
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */
21 /*
22 * Copyright (c) 2012 Nexenta System Inc.
23 *
24 * Copyright (c) 2011 Gary Mills
25 *
26 * Copyright (c) 1993, 2010, Oracle and/or its affiliates. All rights reserved.
27 */

29 /*
30 * This file contains the code to perform program startup. This
31 * includes reading the data file and the search for disks.
32 */
33 #include "global.h"

35 #include <ctype.h>
36 #include <stdlib.h>
37 #include <unistd.h>
38 #include <string.h>
39 #include <strings.h>
40 #include <fcntl.h>
41 #include <errno.h>
42 #include <memory.h>
43 #include <dirent.h>
44 #include <sys/fcntl.h>
45 #include <sys/param.h>
46 #include <sys/stat.h>

48 #include "startup.h"
49 #include "param.h"
50 #include "label.h"
51 #include "misc.h"
52 #include "menu_command.h"
53 #include "partition.h"
54 #include "ctrl_scsi.h"

56 #include "auto_sense.h"

58 extern struct ctrl_type ctrl_types[];
59 extern int nctypes;
60 extern struct ctrl_ops genericops;
61 extern long strtol();

```

```

63 extern int errno;

65 #ifdef __STDC__

67 /* Function prototypes for ANSI C Compilers */
68 static void usage(void);
69 static int sup_prxfile(void);
70 static void sup_setpath(void);
71 static void sup_setdtype(void);
72 static int sup_change_spec(struct disk_type *, char *);
73 static void sup_setpart(void);
74 static void search_for_logical_dev(char *devname);
75 static void add_device_to_disklist(char *devname, char *devpath);
76 static int disk_is_known(struct dk_cinfo *dkinfo);
77 static void datafile_error(char *errmsg, char *token);
78 static void search_duplicate_dtypes(void);
79 static void search_duplicate_pininfo(void);
80 static void check_dtypes_for_inconsistency(struct disk_type *dp1,
81 struct disk_type *dp2);
82 static void check_pininfo_for_inconsistency(struct partition_info *pp1,
83 struct partition_info *pp2);
84 static uint_t str2blks(char *str);
85 static int str2cyls(char *str);
86 static struct chg_list *new_chg_list(struct disk_type *);
87 static char *get_physical_name(char *);
88 static void sort_disk_list(void);
89 static int disk_name_compare(const void *, const void *);
90 static void make_controller_list(void);
91 static void check_for_duplicate_disknames(char *arglist[]);

93 #else /* __STDC__ */

95 /* Function prototypes for non-ANSI C Compilers */
96 static void usage();
97 static int sup_prxfile();
98 static void sup_setpath();
99 static void sup_setdtype();
100 static int sup_change_spec();
101 static void sup_setpart();
102 static void search_for_logical_dev();
103 static void add_device_to_disklist();
104 static int disk_is_known();
105 static void datafile_error();
106 static void search_duplicate_dtypes();
107 static void search_duplicate_pininfo();
108 static void check_dtypes_for_inconsistency();
109 static void check_pininfo_for_inconsistency();
110 static uint_t str2blks();
111 static int str2cyls();
112 static struct chg_list *new_chg_list();
113 static char *get_physical_name();
114 static void sort_disk_list();
115 static int disk_name_compare();
116 static void make_controller_list();
117 static void check_for_duplicate_disknames();

119 #endif /* __STDC__ */

121 #if defined(sparc)
122 static char *other_ctrlrs[] = {
123     "ata"
124 };
125 #define OTHER_CTRLRS 1

127 #elif defined(i386)

```

```

128 static char *other_ctrls[] = {
129     "ISP-80"
130 };
131 #define OTHER_CTRLRS 2

133 #else
134 #error No Platform defined.
135 #endif

138 /*
139 * This global is used to store the current line # in the data file.
140 * It must be global because the I/O routines are allowed to side
141 * effect it to keep track of backslashed newlines.
142 */
143 int     data_lineno;          /* current line # in data file */

145 /*
146 * Search path as defined in the format.dat files
147 */
148 static char    **search_path = NULL;

151 static int name_represents_whole_disk(char *name);

153 static void get_disk_name(int fd, char *disk_name);

155 /*
156 * This routine digests the options on the command line.  It returns
157 * the index into argv of the first string that is not an option.  If
158 * there are none, it returns -1.
159 */
160 int
161 do_options(int argc, char *argv[])
162 {
163     char    *ptr;
164     int     i;
165     int     next;

167     /*
168      * Default is no extended messages.  Can be enabled manually.
169      */
170     option_msg = 0;
171     diag_msg = 0;
172     expert_mode = 0;
173     need_newline = 0;
174     dev_expert = 0;

176     /*
177      * Loop through the argument list, incrementing each time by
178      * an amount determined by the options found.
179      */
180     for (i = 1; i < argc; i = next) {
181         /*
182          * Start out assuming an increment of 1.
183          */
184         next = i + 1;
185         /*
186          * As soon as we hit a non-option, we're done.
187          */
188         if (*argv[i] != '-')
189             return (i);
190         /*
191          * Loop through all the characters in this option string.
192          */
193         for (ptr = argv[i] + 1; *ptr != '\0'; ptr++) {

```

```

194         /*
195          * Determine each option represented.  For options
196          * that use a second string, increase the increment
197          * of the main loop so they aren't re-interpreted.
198          */
199         switch (*ptr) {
200             case 's':
201             case 'S':
202                 option_s = 1;
203                 break;
204             case 'f':
205             case 'F':
206                 option_f = argv[next++];
207                 if (next > argc)
208                     goto badopt;
209                 break;
210             case 'l':
211             case 'L':
212                 option_l = argv[next++];
213                 if (next > argc)
214                     goto badopt;
215                 break;
216             case 'x':
217             case 'X':
218                 option_x = argv[next++];
219                 if (next > argc)
220                     goto badopt;
221                 break;
222             case 'd':
223             case 'D':
224                 option_d = argv[next++];
225                 if (next > argc)
226                     goto badopt;
227                 break;
228             case 't':
229             case 'T':
230                 option_t = argv[next++];
231                 if (next > argc)
232                     goto badopt;
233                 break;
234             case 'p':
235             case 'P':
236                 option_p = argv[next++];
237                 if (next > argc)
238                     goto badopt;
239                 break;
240             case 'm':
241                 option_msg = 1;
242                 break;
243             case 'M':
244                 option_msg = 1;
245                 diag_msg = 1;
246                 break;
247             case 'e':
248                 expert_mode = 1;
249                 break;
250 #ifdef DEBUG
251             case 'z':
252                 dev_expert = 1;
253                 break;
254 #endif
255             default:
256                 badopt:
257                 usage();
258                 break;
259         }

```

```

260     }
261 }
262 /*
263  * All the command line strings were options. Return that fact.
264  */
265 return (-1);
266 }
unchanged_portion_omitted

2960 #define DISK_PREFIX    "/dev/rdisk/"

2962 /*
2963  * This Function checks if the non-conventional name is a a link to
2964  * one of the conventional whole disk name.
2965  */
2966 static int
2967 name_represents_wholedisk(char *name)
2968 name_represents_wholedisk(name)
2969 char *name;
2970 {
2971     char    symname[MAXPATHLEN];
2972     char    localname[MAXPATHLEN];
2973     char    *nameptr;
2974     ssize_t symname_size;
2975     size_t disk_prefix_len = strlen(DISK_PREFIX);

2976     if (strncpy(localname, name, MAXPATHLEN) >= MAXPATHLEN)
2977         return (1); /* buffer overflow, reject this name */

2978     while ((symname_size = readlink(localname, symname, MAXPATHLEN - 1)) !=
2979            symname[symname_size] = '\0';
2980            (void) memset(symname, 0, MAXPATHLEN);
2981            (void) memset(localname, 0, MAXPATHLEN);
2982            (void) strcpy(localname, name);

2983     while (readlink(localname, symname, MAXPATHLEN) != -1) {
2984         nameptr = symname;
2985         if (strncmp(symname, DISK_PREFIX, disk_prefix_len) == 0)
2986             nameptr += disk_prefix_len;
2987         if (conventional_name(nameptr))
2988             return (!whole_disk_name(nameptr));
2989         if (strncmp(symname, DISK_PREFIX, strlen(DISK_PREFIX)) == 0)
2990             nameptr += strlen(DISK_PREFIX);
2991         if (conventional_name(nameptr)) {
2992             if (whole_disk_name(nameptr))
2993                 return (0);
2994             else
2995                 return (1);
2996         }
2997         (void) strcpy(localname, symname);
2998         (void) memset(symname, 0, MAXPATHLEN);
2999     }
3000     return (0);
3001 }
unchanged_portion_omitted

```