
39127 Fri Apr 12 15:52:28 2013

new/usr/src/uts/common/io/blkdev/blkdev.c

*** NO COMMENTS ***

_____unchanged_portion_omitted_____

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1024 static int
1025 bd_ioctl(dev_t dev, int cmd, intptr_t arg, int flag, cred_t *credp, int *rvalp)
1026 {
1027     minor_t      inst;
1028     uint16_t      part;
1029     bd_t          *bd;
1030     void          *ptr = (void *)arg;
1031     int           rv;

1033     part = BDPART(dev);
1034     inst = BDINST(dev);

1036     if ((bd = ddi_get_soft_state(bd_state, inst)) == NULL) {
1037         return (ENXIO);
1038     }

1040     rv = cmlb_ioctl(bd->d_cmlbh, dev, cmd, arg, flag, credp, rvalp, 0);
1041     if (rv != ENOTTY)
1042         return (rv);

1044     switch (cmd) {
1045     case DKIOCGMEDIAINFO: {
1046         struct dk_minfo minfo;

1048         /* make sure our state information is current */
1049         bd_update_state(bd);
1050         bzero(&minfo, sizeof (minfo));
1051         minfo.dki_media_type = DK_FIXED_DISK;
1052         minfo.dki_lbsize = (1U << bd->d_blkshift);
1053         minfo.dki_capacity = bd->d_numblks;
1054         if (ddi_copyout(&minfo, ptr, sizeof (minfo), flag)) {
1055             return (EFAULT);
1056         }
1057         return (0);
1058     }
1059     case DKIOCINFO: {
1060         struct dk_cinfo cinfo;
1061         bzero(&cinfo, sizeof (cinfo));
1062         cinfo.dki_ctype = DKC_BLKDEV;
1063         cinfo.dki_cnum = ddi_get_instance(ddi_get_parent(bd->d_dip));
1064         (void) snprintf(cinfo.dki_cname, sizeof (cinfo.dki_cname),
1065             "%s", ddi_driver_name(ddi_get_parent(bd->d_dip)));
1066         (void) snprintf(cinfo.dki_dname, sizeof (cinfo.dki_dname),
1067             "%s", ddi_driver_name(bd->d_dip));
1068         cinfo.dki_unit = inst;
1069         cinfo.dki_flags = DKIFMTVOL;
1070         cinfo.dki_partition = part;
1071         cinfo.dki_maxtransfer = bd->d_maxxfer / DEV_BSIZE;
1072         cinfo.dki_addr = 0;
1073         cinfo.dki_slave = 0;
1074         cinfo.dki_space = 0;
1075         cinfo.dki_prio = 0;
1076         cinfo.dki_vec = 0;
1077         if (ddi_copyout(&cinfo, ptr, sizeof (cinfo), flag)) {
1078             return (EFAULT);
1079         }
1080         return (0);
1081     }
1082     case DKIOCREMOVABLE: {

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1083         int i;
1084         i = bd->d_removable ? 1 : 0;
1085         if (ddi_copyout(&i, ptr, sizeof (i), flag)) {
1086             return (EFAULT);
1087         }
1088         return (0);
1089     }
1090     case DKIOCHOTPLUGGABLE: {
1091         int i;
1092         i = bd->d_hotpluggable ? 1 : 0;
1093         if (ddi_copyout(&i, ptr, sizeof (i), flag)) {
1094             return (EFAULT);
1095         }
1096         return (0);
1097     }
1098     case DKIOCREADONLY: {
1099         int i;
1100         i = bd->d_rdonly ? 1 : 0;
1101         if (ddi_copyout(&i, ptr, sizeof (i), flag)) {
1102             return (EFAULT);
1103         }
1104         return (0);
1105     }
1106     case DKIOCSTATE: {
1107         enum dkio_state state;
1108         if (ddi_copyin(ptr, &state, sizeof (state), flag)) {
1109             return (EFAULT);
1110         }
1111         if ((rv = bd_check_state(bd, &state)) != 0) {
1112             return (rv);
1113         }
1114         if (ddi_copyout(&state, ptr, sizeof (state), flag)) {
1115             return (EFAULT);
1116         }
1117         return (0);
1118     }
1119     case DKIOCFLUSHWRITECACHE: {
1120         struct dk_callback *dkc = NULL;

1122         if (flag & FKIOCTL)
1123             dkc = (void *)arg;

1125         rv = bd_flush_write_cache(bd, dkc);
1126         return (rv);
1127     }

1129     default:
1130         if (bd->d_ops.o_ioctl != NULL) {
1131             rv = bd->d_ops.o_ioctl(dev, cmd, arg, flag, credp,
1132                 rvalp);
1133         } else {
1134             /* Unsupported ioctl ==> return ENOTTY. */
1135             rv = ENOTTY;
1136             break;
1137         }
1138         /* FALLTHRU */
1139     }
1140     return (rv);
1141     return (ENOTTY);
1142 }

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_____unchanged_portion_omitted_____

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1526 /*
1527  * Functions for device drivers.
1528  */

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1529 bd_handle_t
1530 bd_alloc_handle(void *private, bd_ops_t *ops, ddi_dma_attr_t *dma, int kmflag)
1531 {
1532     bd_handle_t    hdl;

1534     hdl = kmem_zalloc(sizeof (*hdl), kmflag);
1535     if (hdl == NULL)
1536         return (NULL);

1538     /*
1539      * Cheesy versioning handling. We've only appended members into
1540      * bd_ops as we grew from v0 to v1. Since we zalloc hdl, the
1541      * ioctl ops will be NULL anyway. So for the old version, we
1542      * copy over only the v0 elements.
1543      */
1544     switch (ops->o_version) {
1545     case BD_OPS_VERSION_0:
1546         /* Don't copy the last pointer in the structure. */
1547         bcopy(ops, &hdl->h_ops, sizeof (*ops) - sizeof (void *));
1548         break;
1549     case BD_OPS_VERSION_1:
1529     if (hdl != NULL) {
1550         hdl->h_ops = *ops;
1551         break;
1552     default:
1553         kmem_free(hdl, sizeof (*hdl));
1554         cmn_err(CE_WARN, "Unsupported blkdev ops version %d.\n",
1555             ops->o_version);
1556         return (NULL);
1557         /* NOTREACHED */
1558     }
1559     hdl->h_dma = dma;
1560     hdl->h_private = private;
1561 }

1562     return (hdl);
1563 }

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unchanged_portion_omitted

new/usr/src/uts/common/sys/blkdev.h

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*****
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new/usr/src/uts/common/sys/blkdev.h
*** NO COMMENTS ***
*****
__unchanged_portion_omitted__

121 #define BD_INFO_FLAG_REMOVABLE      (1U << 0)
122 #define BD_INFO_FLAG_HOTPLUGGABLE   (1U << 1)
123 #define BD_INFO_FLAG_READ_ONLY      (1U << 2)

125 struct bd_ops {
126     int      o_version;
127     void      (*o_drive_info)(void *, bd_drive_t *);
128     int      (*o_media_info)(void *, bd_media_t *);
129     int      (*o_devid_init)(void *, dev_info_t *, ddi_devid_t *);
130     int      (*o_sync_cache)(void *, bd_xfer_t *);
131     int      (*o_read)(void *, bd_xfer_t *);
132     int      (*o_write)(void *, bd_xfer_t *);
133     int      (*o_ioctl)(dev_t, int, intptr_t, int, cred_t *, int *);
134 };

136 #define BD_OPS_VERSION_0              0
137 #define BD_OPS_VERSION_1              1
138 #define BD_OPS_VERSION                1      /* Should be latest! */

140 /*
141  * Note, one handler *per* address.  Drivers with multiple targets at
142  * different addresses must use separate handles.
143  */
144 bd_handle_t      bd_alloc_handle(void *, bd_ops_t *, ddi_dma_attr_t *, int);
145 void              bd_free_handle(bd_handle_t);
146 int              bd_attach_handle(dev_info_t *, bd_handle_t);
147 int              bd_detach_handle(bd_handle_t);
148 void              bd_state_change(bd_handle_t);
149 void              bd_xfer_done(bd_xfer_t *, int);
150 void              bd_mod_init(struct dev_ops *);
151 void              bd_mod_fini(struct dev_ops *);

153 #ifdef __cplusplus
154 }
__unchanged_portion_omitted__
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